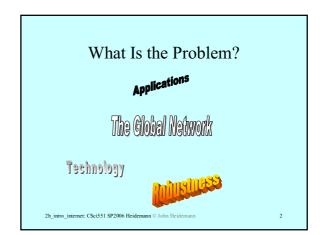
Internet Overview

CSci551: Computer Networks SP2006 Thursday Section John Heidemann

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann



What Is....

The Global Network

- Structure
 - getting started
 - what and where?
 - getting data there
- Metrics

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

Getting started: A Host

- host configuration needs:
 - network card, ISP account, IP address, server access (DNS, etc), wireless password
- how much is automated? how much *could* be automated?
 - manually enter password
 - DHCP: Dynamic Host Config Protocol

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

Getting started: A Network

- network configuration needs:
 - router, cables, IP address range, maybe applications or servers on the machines, maybe an internet connection
- · automated?
 - not much is automated todays
 - except in some cases (Mac wireless)

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

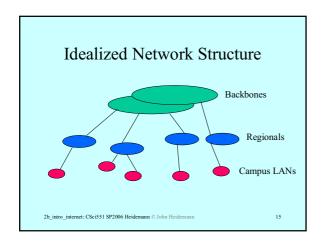
Getting started: An ISP

- ISP needs:
 - a big block of addresses
 - connections to one or more other ISPs, peerings
 - multiple routers, probably at exchange point (a POP or MAE)
 - $\,-\,$ servers for your users: mail, web, etc.
 - servers for you: monitoring, etc.
 - an AUP (Acceptable Use Policy)
 - a lawyer

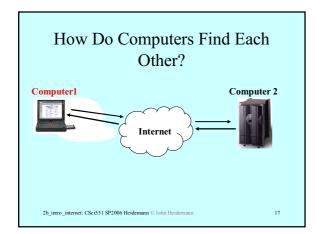
13

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

14







Different Kinds of Addresses

- will talk about names, addresses, binding in [Saltzer81a]
- for now, what are names and addresses in the Internet?

-xxx

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

Domain Naming System (DNS)

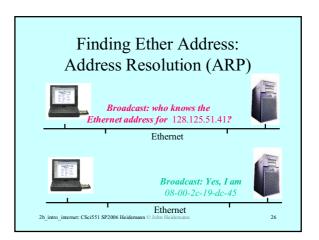
Local DNS server

What's the IP address for www.usc.edu?

It is 128.125.19.146

how does computer X know its own addr? xxx how does the server know computer X's address? xxx

2b_intro_internet: CSci551 SP2006 Heidemann & John Heidemann 2 John Heidema



Finding Things: The USER's Perspective

- · search engines
 - google on "cs551 usc"
- http://www.isi.edu/~johnh/TEACHING/CS 551/
 - bunch of pieces...
 - prototocol
 - · server hostname
 - path

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

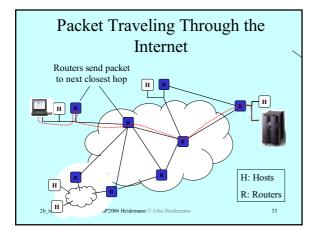
What Is....

The Global Network

- Structure
 - getting started
 - what and where?
 - getting data there
- Metrics

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

22



How Do the Routers Know Where to Send Data?

- Forwarding tables at each router populated by routing protocols.
 - routing tables optimize distance, subject to policies
 - routing tables may have more complete info and are used to compute the routes and populate forwarding tables
 - Forwarding tables then just give next hops
- · Default vs. default-free routing
- Will talk more about this next week.

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

2.4

• Got to here on Jan 12; will conclude next time

2b_intro_internet: CSci551 SP2006 Heidemann © John Heidemann

35